

Mega Paintball – Paintball Risk Assessment



Establishment:	Mega Paintball	Venue Address:	Cuckoo Lane, Higher Bockhampton Dorchester, Dorset, DT2 8FA
Activity:	Paintball		

Consequence	Probable Likelihood (A)	Possible Likelihood (B)	Remote / Unlikely Likelihood (C)	Improbable / Negligible Likelihood (D)
Fatal Injuries (4)	High (4A)	High (4B)	Medium (4C)	
Major Injuries (3)	High (3A)	High (3B)	Medium (3C)	Low (3D)
Minor Injuries (2)	Medium (2A)	Medium (2B)	Low (2C)	Low (2D)
Negligible Injuries (1)	Low (1A)	Low (1B)	Low (1C)	Low (1D)

IDENTIFIED HAZARDS	RISK GROUPS	EFFECT	RISK RATING	PREVENTATIVE MEASURES	RESIDUAL RISK RATING	FURTHER ACTION
PERSONEL						
Impact Injury to eyes from paintball.	Participants Team	Loss of sight, blindness.	3B	<ul style="list-style-type: none"> Participants issued with CE approved full face Paintball goggles. 	3D	
Injury to head.	Participants Team	Head Injury, concussion.	3B	<ul style="list-style-type: none"> Participants to wear paintball goggles during gameplay. 	2C	
Joint and muscle Injuries.	Participants Team	Sprain / pull of muscle or twist.	2C	<ul style="list-style-type: none"> Participants are advised to wear boots with good ankle support. 	1D	
Abrasions from barbwire and trees.	Participants Team	Scratch abrasions.	2B	<ul style="list-style-type: none"> Participants are to wear coveralls provided with gloves being advised. 	2D	
Tripping or falling over.	Participants Team	Injury to limbs.	2B	<ul style="list-style-type: none"> Regular game zone inspections for trip hazards. Safety brief given on natural hazards prior to start. 	2D	
Jewellery, piercing and watches.	Participants Team	Ripping of skin.	3A	<ul style="list-style-type: none"> All should be removed prior to activity or covered with a plaster. 	2D	

IDENTIFIED HAZARDS	RISK GROUPS	EFFECT	RISK RATING	PREVENTATIVE MEASURES	RESIDUAL RISK RATING	FURTHER ACTION
Equipment						
Faulty Markers.	Participants Team	Injury to head, eyes, and limbs.	3B	<ul style="list-style-type: none"> All markers checked prior to session start by trained instructor. 	3D	
Faulty Masks.	Participants Team	Injury to head and eyes.	3B	<ul style="list-style-type: none"> All goggles checked prior to session start by trained instructor. 	3D	
Pyrotechnics						
Burns on ignition	Participants Team	Burns to hands during ignition.	3B	<ul style="list-style-type: none"> Participants to wear gloves if using pyrotechnics, no sales to under 18's. 	3D	
Weather						
Cold and Wet	Participants Team	Hypothermia	4C	<ul style="list-style-type: none"> Instructor to make sure clients have suitable clothing prior to activity. Instructors to be wearing appropriate clothing to run the session safely. 	4D	
Hot and Sunny	Participants Team	Heat Stroke	3B	<ul style="list-style-type: none"> Instructor must make the clients aware of dangers relating to sun i.e. Heat stroke and Sunburn. 	3C	
Storms and lightning.	Participants Team	Struck by storm	4A	<ul style="list-style-type: none"> Instructor not to run session in any serious storm - If caught in a Lightning storm the instructor must cease the session and seek appropriate shelter. 	3D	
Strong Winds.	Participants Team	Collapse of structures/trees	3A	<ul style="list-style-type: none"> If winds exceeding force 6 (beauford scale) participants may not enter the woods. Structures regularly checked. 	3D	

Assessment By:	Steve Thompson	Date:	1 st January 2020	Review Date:	1 st January 2021
Notes:					